

Game Name	Designer	Year Published	Player Count	Play Time (minutes)	Complexity Rating (1-5)	Category
Twilight Struggle	Ananda Gupta, Jason Matthews	2005	2	180	4	War, Strategy
Advanced Squad Leader	Don Greenwood, John Edwards	1985	2-8	240	5	Wargame, Tactical
Through the Ages: A New Story of Civilization	Vlaada Chvátil	2015	2-7	120-180	4	Civilization, Strategy
Terraforming Mars	Jacob Fryxelius	2016	1-5	90-120	3	Strategy, Resource Management
Gaia Project	Klaus-Jürgen Wrede	2017	1-4	100-150	4	Strategy, Sci-Fi
Brass: Birmingham	Gavin Brown, Matt Tolman, Martin Wallace	2018	2-4	90-150	4	Economic, Strategy
Food Chain Magnate	Jeroen Doumen, Joris Wiersinga	2015	2-5	120-240	4	Strategy, Economic
Zaunberg	Peter D. Provost	2016	2-4	90	4	Strategy, Action
Stellaris: Infinite Legacy	C. H. Chen	2020	1-5	90-180	3	Sci-Fi, Strategy
Secunda: The Imperium	Terry S. Palmer	2018	1-4	60-240	4	Strategy, Resource Management
Twilight Imperium (4th Edition)	Christian T. Petersen	2017	3-8	240+	5	Strategy, Sci-Fi
Ark Nova	Matthias Cramer	2021	1-4	90-150	4	Strategy, Animal
Scythe	Jamey Stegmaier	2016	1-7	90-115	3	Strategy, Area Control
Root	Cole Wehrle	2018	2-4	60-90	3	Strategy, Asymmetrical
Rising Sun	Eric M. Lang	2018	3-5	90-120	4	Strategy, Area Control
Lucidity: Six Sided Nightmares	Graham Russell	2019	1-5	30-120	3	Strategy, Collectible
Concordia	Mac Gerdts	2013	2-5	100	3	Economic, Strategy
5-Minute Dungeon	Connor Reid	2017	2-5	5	2	Cooperative, Action
Deep Space D-6	T. C. Petty III	2015	1-4	30-60	3	Cooperative, Strategy
Nemesis	Adam Kwapinski	2018	1-5	90-120	4	Horror, Strategy
Spyfall	Alexandre D. V. D. Neve	2015	3-8	15	2	Social Deduction
The Crew: The Quest for Planet Nine	Thomas Sing	2019	2-5	20	3	Cooperative, Trick-Taking
Pandemic Legacy: Season 1	Rob Daviau, Matt Leacock	2015	2-4	60	4	Cooperative, Strategy
Ghost Stories	Antoine Bauza	2008	1-4	60	4	Cooperative, Strategy
Gloomhaven	Isaac Childres	2017	1-4	90-150	5	Cooperative, RPG
Spirit Island	R. Eric Reuss	2017	1-4	90-120	4	Cooperative, Strategy
The Gallerist	Edukator R. A. L. Pan	2015	1-4	90-150	4	Strategy, Economic
Castles of Burgundy	Stefan Feld	2011	2-4	30-90	3	Strategy, Economic
Eggertspiele's High Society	Philippe Keyaerts	2005	3-5	20-40	2	Economic, Auction
Silver & Gold	Phil Walker-Harding	2018	1-4	20-30	2	Pattern Building, Family
Tragedy Looper	Norio Wakamoto	2013	2-4	45-120	4	Deduction, Strategy
Sagrada	Adrian I. M. Z, R. N. A. R. M. I.	2016	1-4	30-45	3	Dice, Strategy
Hells Highway	Beezo, Dryanda	2013	2-6	60-120	3	Action, Cooperative
Eclipse	Touko Tahkokallio	2011	2-6	90-180	4	Strategy, Sci-Fi
Imperial Assault	Jason H. Zielinski	2016	2-5	90-120	4	Miniatures,

A Feast for Odin	Uwe Rosenberg	2016	1-4	30-150	4	Tactical Economic, Strategy
Scotland Yard	Wolfgang Kramer, Markus Montola	1983	2-6	45-90	3	Deduction, Strategic
Raccoon Tycoon	Haberdasher, Michal Golebiewski	2018	2-5	60	3	Economic, Strategy
Riviera	A. S. B. O'Rourke	2014	2-4	60-90	3	Strategic, Economic
Riftforce	K. J. McCully	2021	2-4	30-40	3	Card, Strategy
Star Realms	Rob Dougherty, Darwin Kastle	2014	2-4	20-60	3	Deck-Building, Strategy
XIA: Legends of a Drift System	Far Off Game Studios	2014	1-5	120+	4	Exploration, Sandbox
Wingspan	Elizabeth Hargrave	2019	1-5	40-70	3	Strategy, Engine Building
Puerto Rico	Andreas Seyfarth	2002	3-5	90	4	Economic, Strategy
One Deck Dungeon	Chris Cieslik	2016	1-2	30-60	3	RPG, Dungeon-Crawl
Caverna: The Cave Farmers	Uwe Rosenberg	2013	1-7	30-150	4	Economic, Worker Placement
Castles of Mad King Ludwig	Ted Alspach	2014	2-4	90	3	Strategy, Tile Placement
Blood Rage	Eric M. Lang	2015	2-4	60-90	4	Strategy, Miniatures
Alchemists	MatÅÅ Kotry	2014	2-4	60-120	4	Deduction, Strategy
Mage Knight	VladimÅr SuchÅ½	2011	1-5	90-150	5	Fantasy, Adventure
Keyflower	Richard Breese	2012	2-6	90	4	Economic, Strategy
War of the Ring (Second Edition)	Francesco Nepitello, Marco Maggi, Roberto Di Meglio	2012	2-4	150	4	War, Strategy
Shadows Over Camelot	Bruno Cathala, Serge Laget	2005	3-7	60-120	4	Cooperative, Deduction
The Manhattan Project	Justin Gary	2013	2-5	90	3	Economic, Strategy
Railways of the World	Eagle Games	2005	2-6	120+	4	Economic, Strategy
Detective: A Modern Crime Board Game	Ignacy Trzewiczek	2018	1-5	90-150	4	Cooperative, Deduction
Half-Pint Heroes	Kira GdaÅska	2016	2-4	30-60	3	Adventure, Family
Wilderness	Markus Cronquist	2020	1-5	120+	4	Fantasy, RPG
Pax Pamir	Cole Wehrle	2016	1-5	90-150	4	Historical, Strategy
Agricola	Uwe Rosenberg	2007	1-5	30-150	4	Economic, Worker Placement
Twilight directors in games	Trevor W. Buhler	2010	2-5	180	4	Strategy, Historic
Great Western Trail	Alexander Pfister	2016	2-4	75	4	Economic, Strategy
Rising Sun	Eric M. Lang	2018	3-5	90-120	4	Strategy, Area Control
Power Grid	Friedemann Friese	2004	2-6	120	4	Economic, Strategy
Lost Ruins of Arnak	Elwen, MÅnathan Napolitano	2020	1-4	90	4	Adventure, Strategy
One Night Ultimate Werewolf	Ted Alspach	2014	3-10	10	2	Social Deduction
Delve	N. B. C. Daigle	2017	2-4	30-90	3	Strategy, Dungeon-Crawl
Hannibal & Hamilcar	Francois Gandon	2019	2	30-180	4	War, Strategy
Horizon	Wang Yujia	2018	2-5	120-180	4	Strategy, Sci-Fi

The Downfall of Pompeii	Carlo A. R. A. L. codice	2011	2-4	45	3	Strategic, Theme
Veiled Fate	Lunar Pack Games	2020	3-6	60	4	Social Deduction
Brass: Lancashire	Gavin Brown, Martin Wallace	2007	2-4	120	4	Economic, Strategy
Key Forge	Richard Garfield	2018	2-4	40-60	3	Deck-Building, Competitive
Mutant Year Zero: Road to Eden	BeVideo Games	2018	1-2	60-90	4	Adventure, Tactical
Century: Golem Edition	Emerson Matsuuchi	2018	2-5	30-45	3	Economic, Strategy
Orleans	Reiner Stockhausen	2014	2-4	90	4	Worker Placement, Strategy
Cloudspire	Scott Glancy	2019	1-4	90-180	4	Strategy, Board Game
Mice and Mystics	Jerry Hawthorne	2012	1-4	90	4	Adventure, Storytelling
Cars Against Humanity	John Koenig	2011	3+	30-90	2	Party, Social Deduction
Star Wars: Imperial Assault	Jason H. Zielinski	2014	2-5	90-120	4	Miniatures, Tactical
The Adrenaline	C. D. Cruz	2018	2-4	30-120	3	Action, Strategy
Unmatched	Rob Daviau, JR Honeycutt, Emma Larkins	2019	2-4	30-60	3	Miniatures, Duel
Beyond the Sun	Space Cowboys	2021	2-4	90-120	4	Exploration, Technology
Rainbow: The Game	J. R. Lachau	2018	2-12	20-60	3	Family, Strategy
Fresco	Marco Ruskowski, Marcel SÃ¼ß	2009	2-4	30-90	3	Economic, Strategy
Vast: The Crystal Caverns	Patrick Leder	2016	1-5	45-90	4	Asymmetrical, Strategy
Castles of Burgundy	Stefan Feld	2011	2-4	30-90	3	Strategy, Economic
Ascension: Chronicle of the Godslayer	Magic: The Gathering	2010	1-4	30-60	3	Deck-Building, Strategy
Roll for the Galaxy	Tom Lehmann	2014	2-5	45-120	4	Dice, Strategy
Mechs vs. Minions	Riot Games	2016	2-4	90-120	4	Cooperative, Tactical
Blood Bowl	Games Workshop	1986	2-4	120	4	Sports, Strategy
Cthulhu Wars	Sandy Petersen	2015	2-8	120	4	Miniatures, Strategy
Space Alert	Vlaada Chvátil	2009	3-5	30	4	Cooperative, Real-Time
Guardians of the Galaxy: Cosmic Rewind	K. J. McCully	2021	1-5	75-120	4	Adventure, Theme
Quantum	Eric A. H. Stein	2014	2-4	30-60	3	Strategy, Dice
Token: Tales of the Impossible	Ming Yu Dev	2021	1-6	120	4	Narrative, RPG
Rallyman: GT	Jean Dupont	2015	1-6	30-60	3	Racing, Strategy
Descent: Journeys in the Dark	Kevin Wilson	2005	2-5	90-120	4	Adventure, Miniatures
Carcassonne	Klaus-Jürgen Wrede	2000	2-5	35-45	2	Tile Placement, Strategy
Memoir '44	Richard Borg	2004	2-8	30-120	3	Historical, War
Three Kingdoms Redux	S. D. Prathyusha	2019	3-8	150-180	4	War, Strategy
Ghost Pirates	Jean-Baptiste Lullien	2012	2-5	30-60	3	Strategy, Adventure
Heroes of Land, Air & Sea	Gamelyn Games	2018	2-4	60-120	4	Strategy, Adventure
Renaissance	K. J. Gamewise	2017	2-5	60-150	3	Strategy, Economic
Colt Express	Christophe Raimbault	2014	2-6	30-40	3	Card, Tactical
Abyss	Bruno Cathala, Charles Chevalier	2014	2-4	30-60	3	Strategy, Resource Management
Rising from Ashes	Holly Muirston	2021	1-4	40-90	3	Board Game,

Carnegie	Xavier Georges	2021	1-4	60-120	4	Tactical Economic, Strategy
Cartographers: A Roll Player Tale	Jamey Stegmaier	2019	1-4	30-45	3	Map Drawing, Strategy
The Isle of Cats	Frank West	2019	1-4	60-90	3	Strategy, Cat Theme